

# **Distribuované systémy a výpočty**

**X36DSV**

**Jan Janeček  
Peter Macejko**



# CORBA

## Common Object Request Broker Architecture

- konsorcium OMG (Object Management Group)
- standard pro podporu komunikace v DS
- pouze specifikace



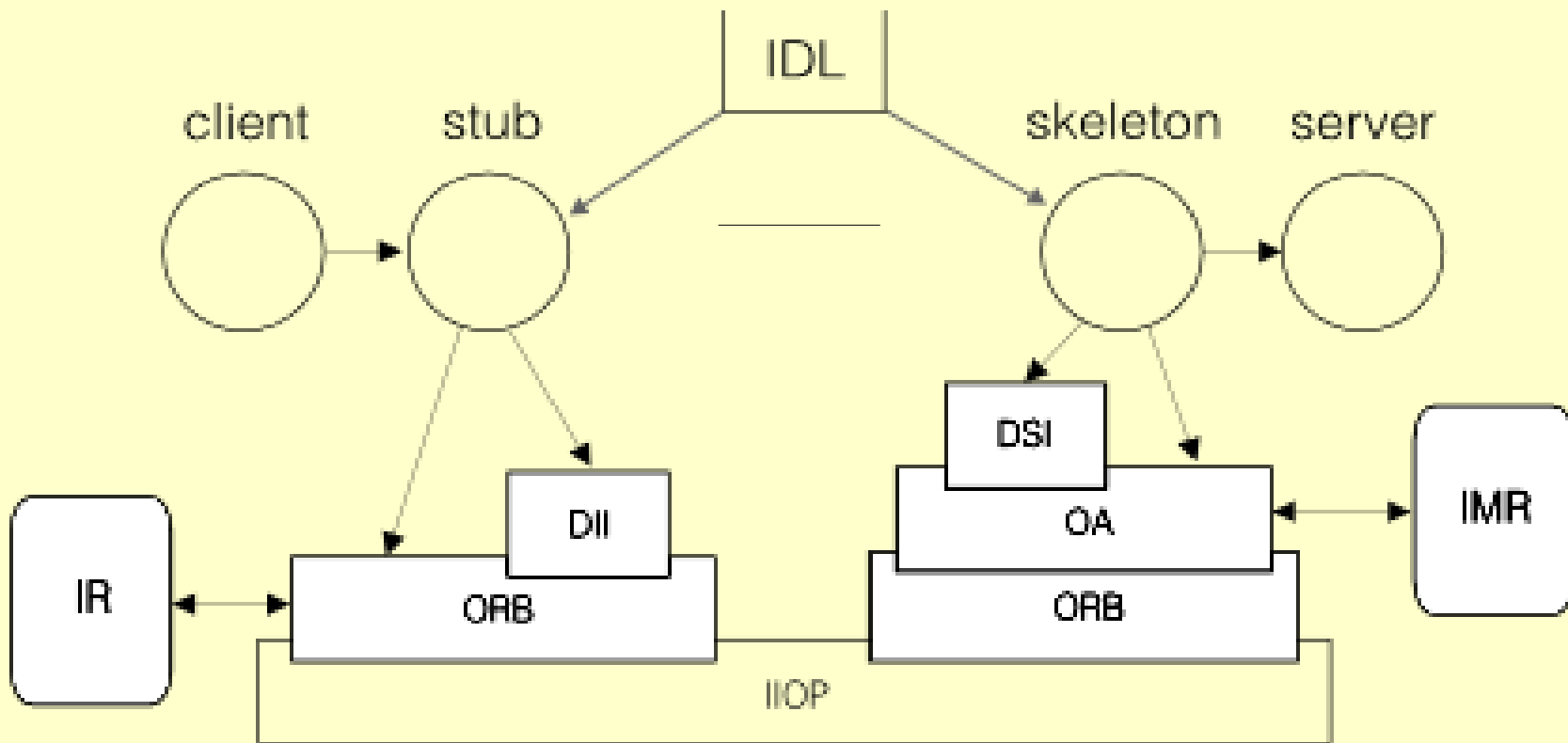
# CORBA

## Common Object Request Broker Architecture

- procedurální komunikace
- programová sběrnice
- objektový přístup
- podpora složitějších forem chování serveru



# CORBA - architektura



ORB – Object Request Broker

DII/DSI – Dynamic Invocation Interface / Dynamic Skeleton Interface

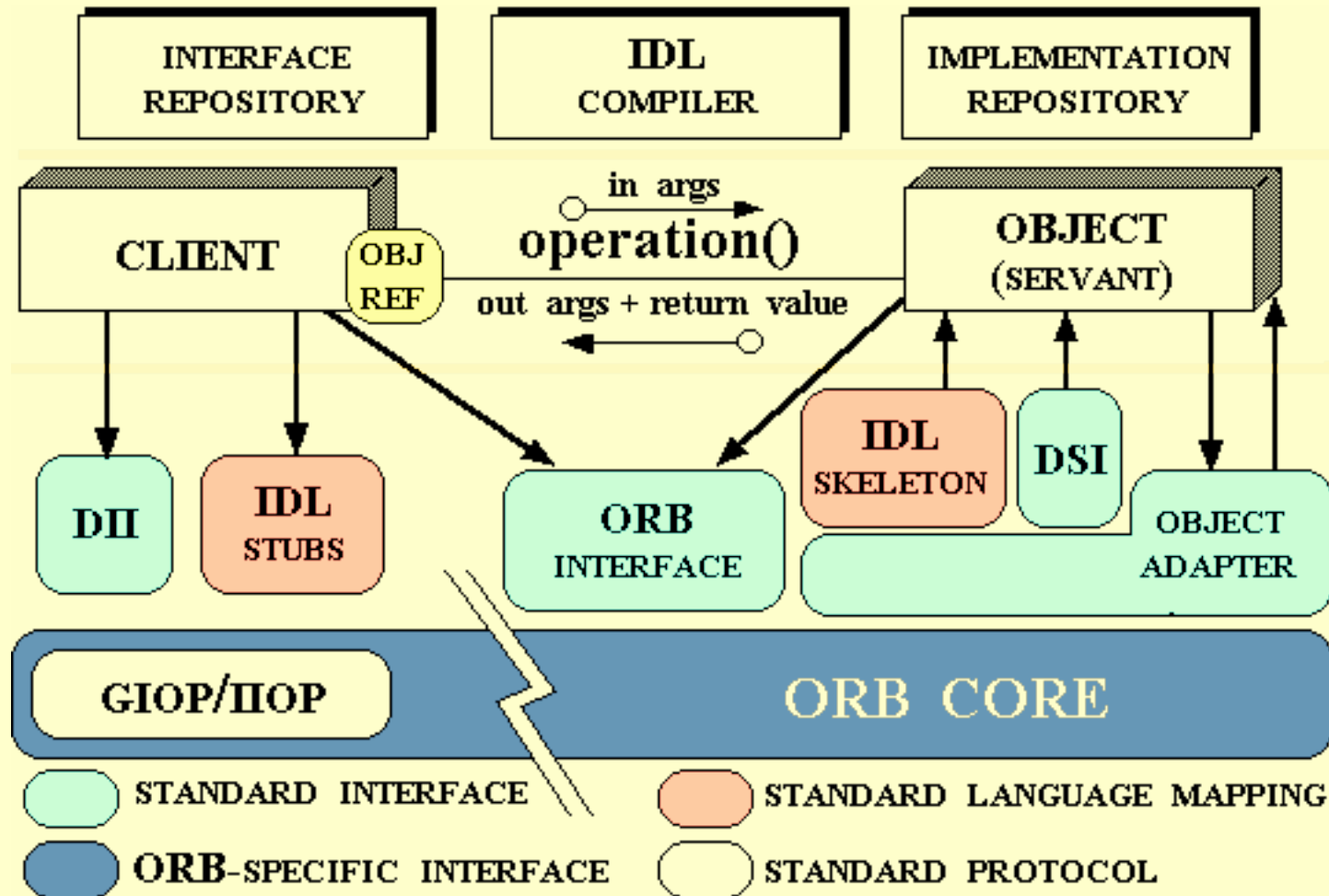
IR/IMR – Interface Repository / Implementation Repository

OA – Object Adapters

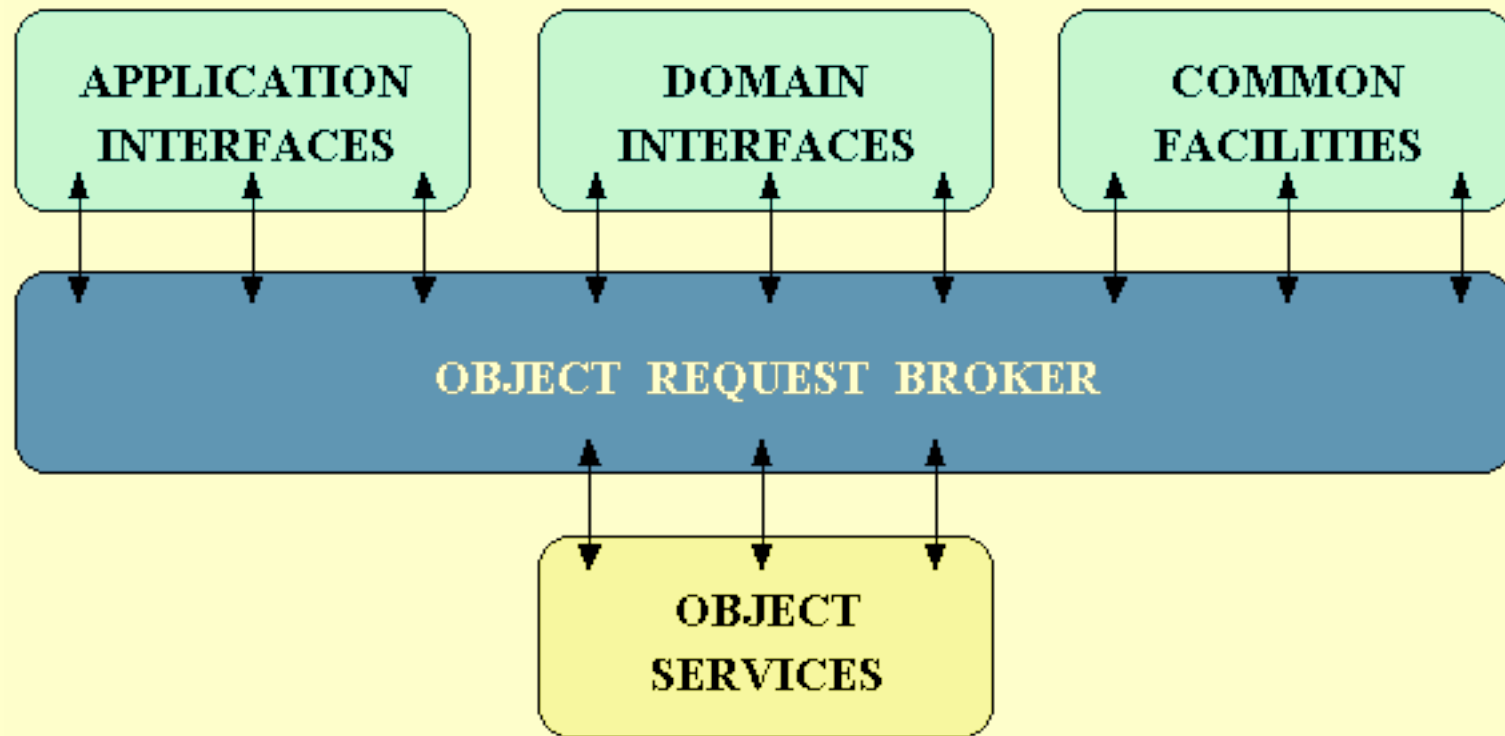
IIOP – Internet Inter-ORB Protocol



# CORBA - architektura

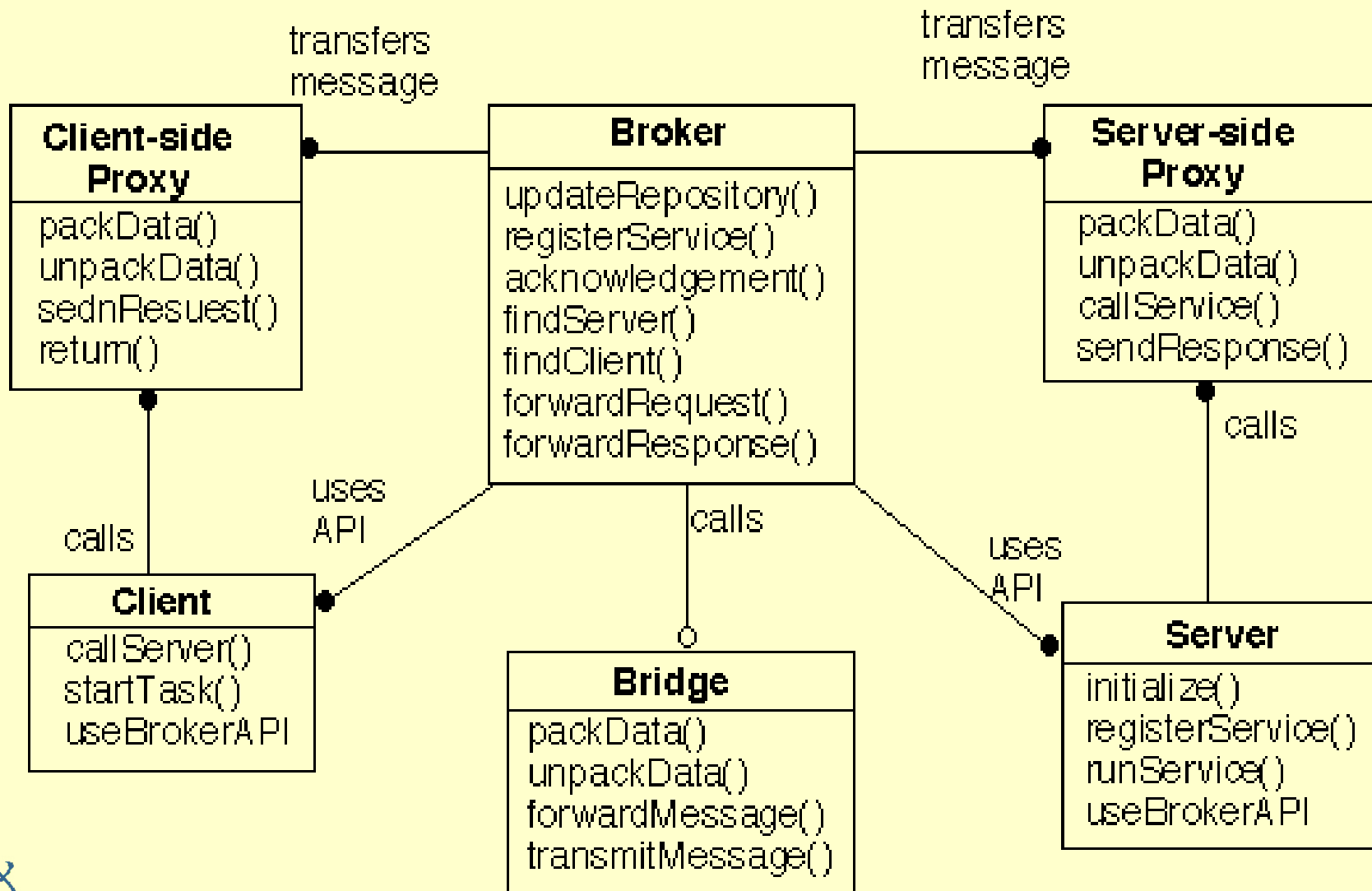


# CORBA - architektura



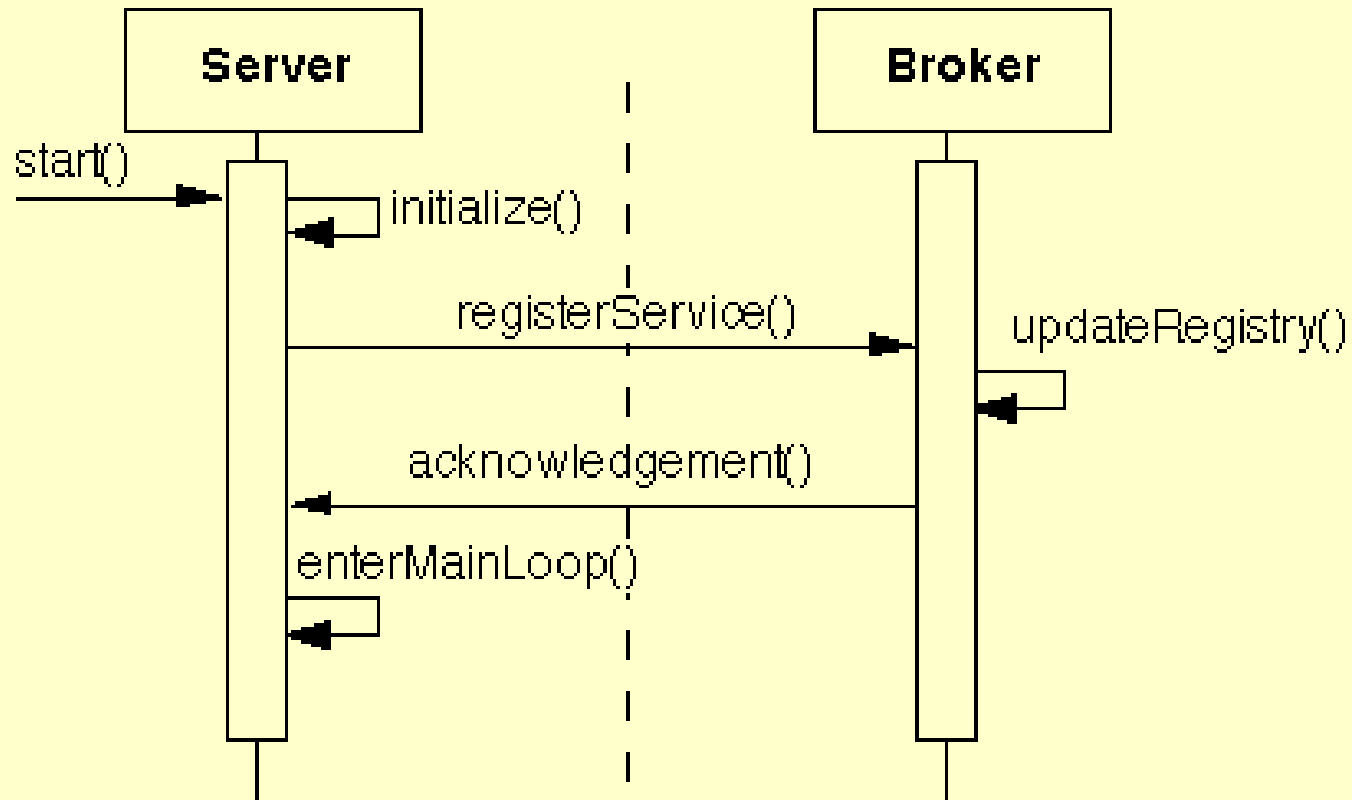
# CORBA

## broker – klient - server



# CORBA

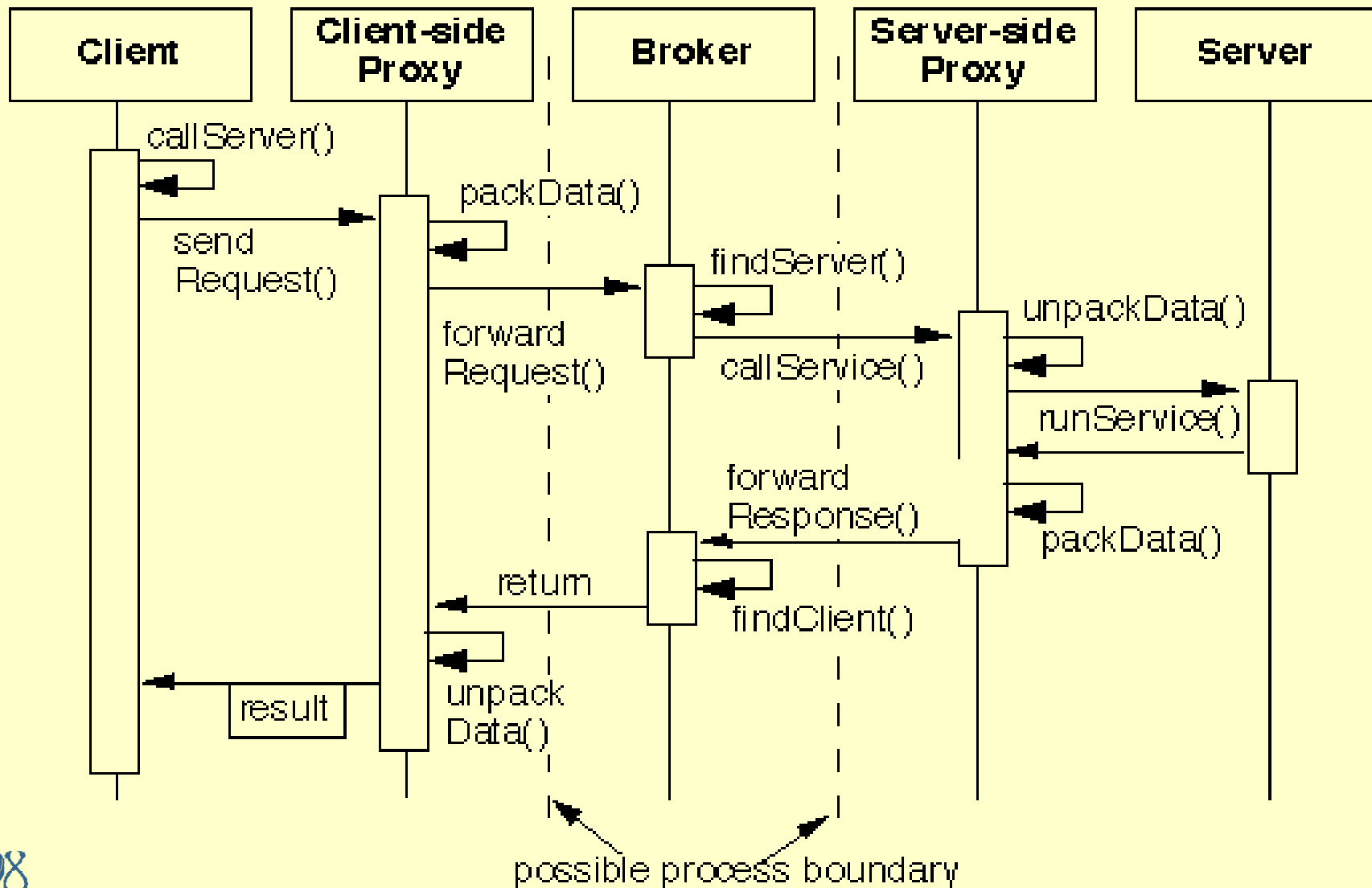
## registrace serveru





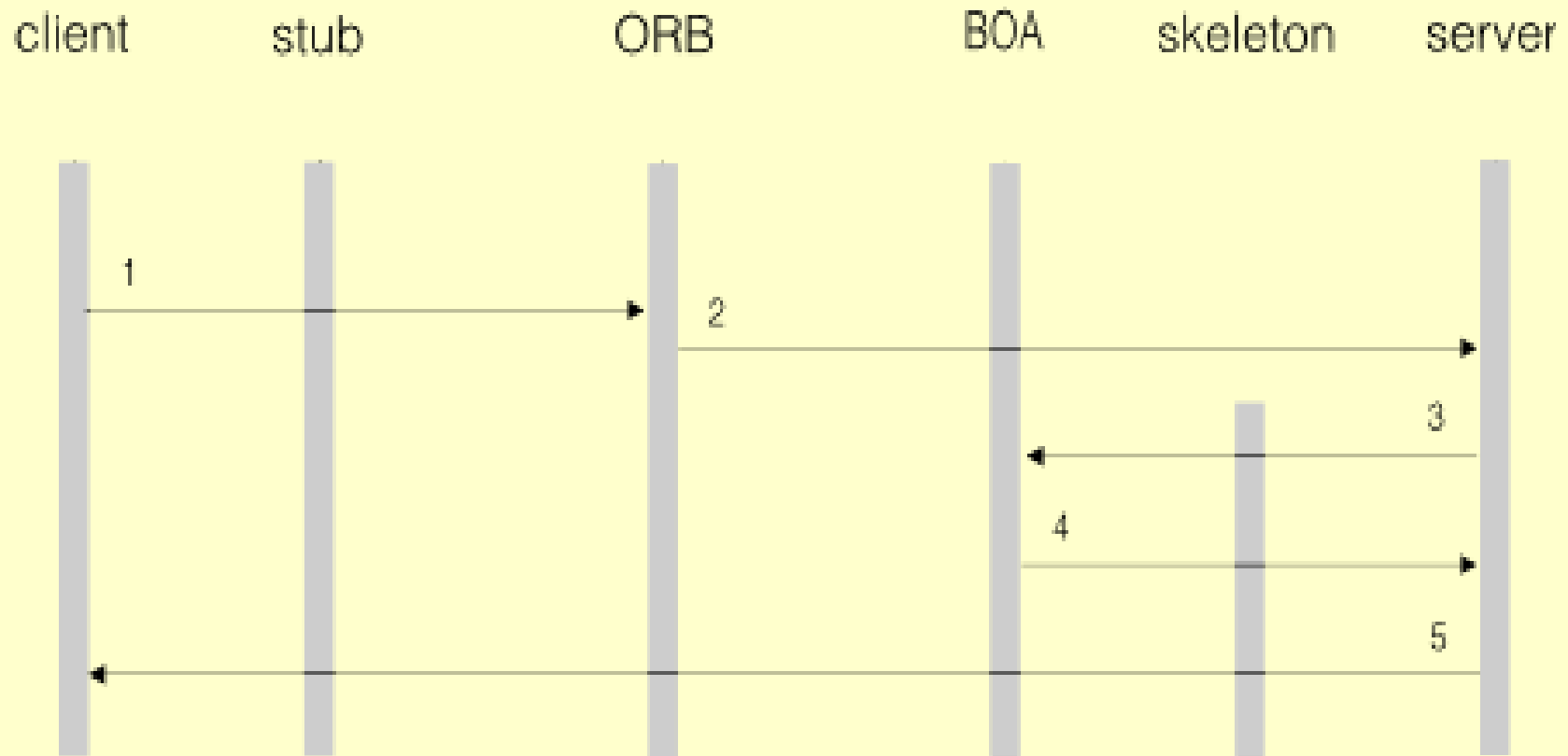
# CORBA

## komunikace klient - server



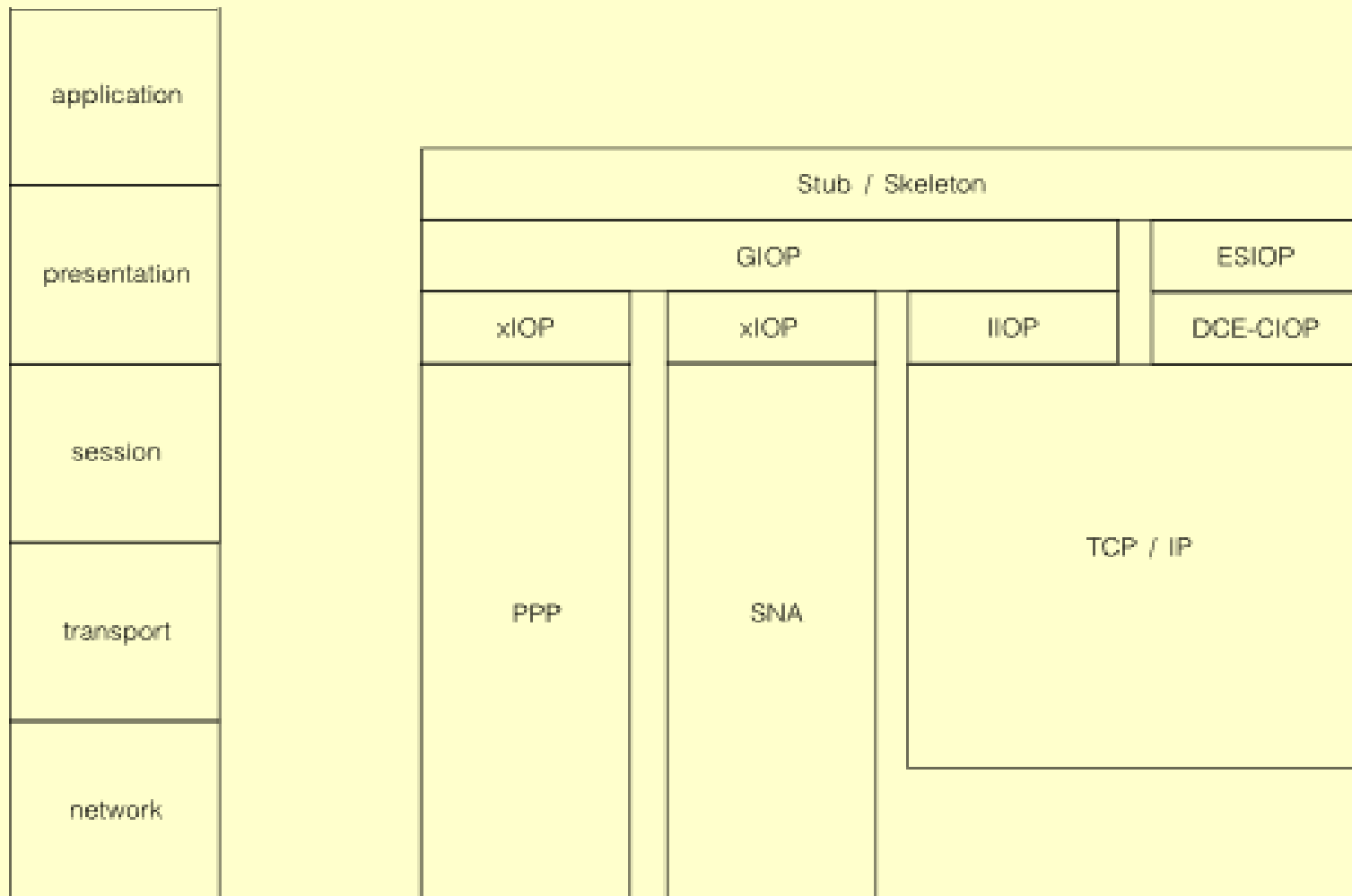
# CORBA

## komunikace



# CORBA

## komunikace



# CORBA - IDL

```
module StockObjects {  
  
    struct Quote {  
        string symbol;  
        long at_time;  
        double price;  
        long volume;  
    };  
  
    exception Unknown{};  
  
    interface Stock {  
        Quote get_quote() raises(Unknown);  
        void set_quote(in Quote stock_quote);  
        readonly attribute string description;  
    };  
  
    interface StockFactory {  
        Stock create_stock(  
            in string symbol,  
            in string description  
        );  
    };  
};
```



# CORBA - příklad

Pro IONA Orbix – průmyslový CORBA standard

## Definice rozhraní

```
interface Hello
{
    string sayHello();
};
```

## a jeho překlad

```
idl Hello.idl;
```



# CORBA - příklad

Hello.java

- rozhraní klienta

\_HelloStub.java

- stub klienta

\_HelloSkeleton.java

- stub serveru

HelloPackage/

- definice typů definovaných rozhraním

\_HelloImplBase.java

- základ pro implementaci serveru

...



# CORBA - příklad

## Hello.java

- přeložené rozhraní klienta

```
public interface Hello
    extends org.omg.CORBA.Object
{
    public String sayHello() ;
    public java.lang.Object _deref() ;
}
```



# CORBA - příklad

## HelloImplBase.java

- základní objekt pro implementaci serveru

```
import IE.Iona.OrbixWeb._OrbixWeb;

public abstract class _HelloImplBase
    extends _HelloSkeleton
    implements Hello {
    public _HelloImplBase() {
        org.omg.CORBA.ORB.init().connect(this);
    }
    ...
    public java.lang.Object _deref() {
        return this;
    }
}
```





# CORBA - příklad

## Kód metod serveru

```
public class HelloImplementation extends _HelloImplBase
{
    public String sayHello()
    {
        return "Hello World";
    }
}
```

a konečně samotný server . . .



# CORBA - příklad

```
import IE.Iona.OrbixWeb._CORBA;
import IE.Iona.OrbixWeb.CORBA.ORB;
public class HelloServer
{
    public static void main (String args[]) {
        org.omg.CORBA.ORB orb = org.omg.CORBA.ORB.init();
        try {
            Hello server = new HelloImplementation();
            _CORBA.Orbix.impl_is_ready( "HelloServer" );
            System.out.println("Server going Down");
        }
        catch ( org.omg.CORBA.SystemException corbaError) {
            System.out.println("Exception " + corbaError);
        }
    }
}
```



# CORBA - příklad

## Překlad kódů serveru

```
Hello.java  
_HelloSkeleton.java  
_HelloImplBase.java  
HelloImplementation.java  
HelloServer.java
```

## Start name servisu

```
orbxdj -textConsole
```

## registrace serveru

```
putit HelloServer -java HelloServer
```

## spuštění serveru

```
java HelloServer
```



# CORBA - příklad

## Kód klienta

```
import IE.Iona.OrbixWeb._CORBA;
import org.omg.CORBA.ORB;
public class HelloClient {
    public static void main(String args[]) {
        ORB.init();
        String hostname = "eli.sdsu.edu";
        String serverLabel = ":HelloServer";
        Hello server = HelloHelper.bind( serverLabel, hostname);
        System.out.println( server.sayHello() );
    }
}
```



# CORBA - příklad

Překlad souborů klienta

`_HelloStub.java`

`HelloClient.java`

a jeho spuštění

`java HelloClient`



# JMS

## Java Messaging Service

### Předávání zpráv

- vyšší pružnost
- vyšší složitost
- podpora Java, J2EE servers

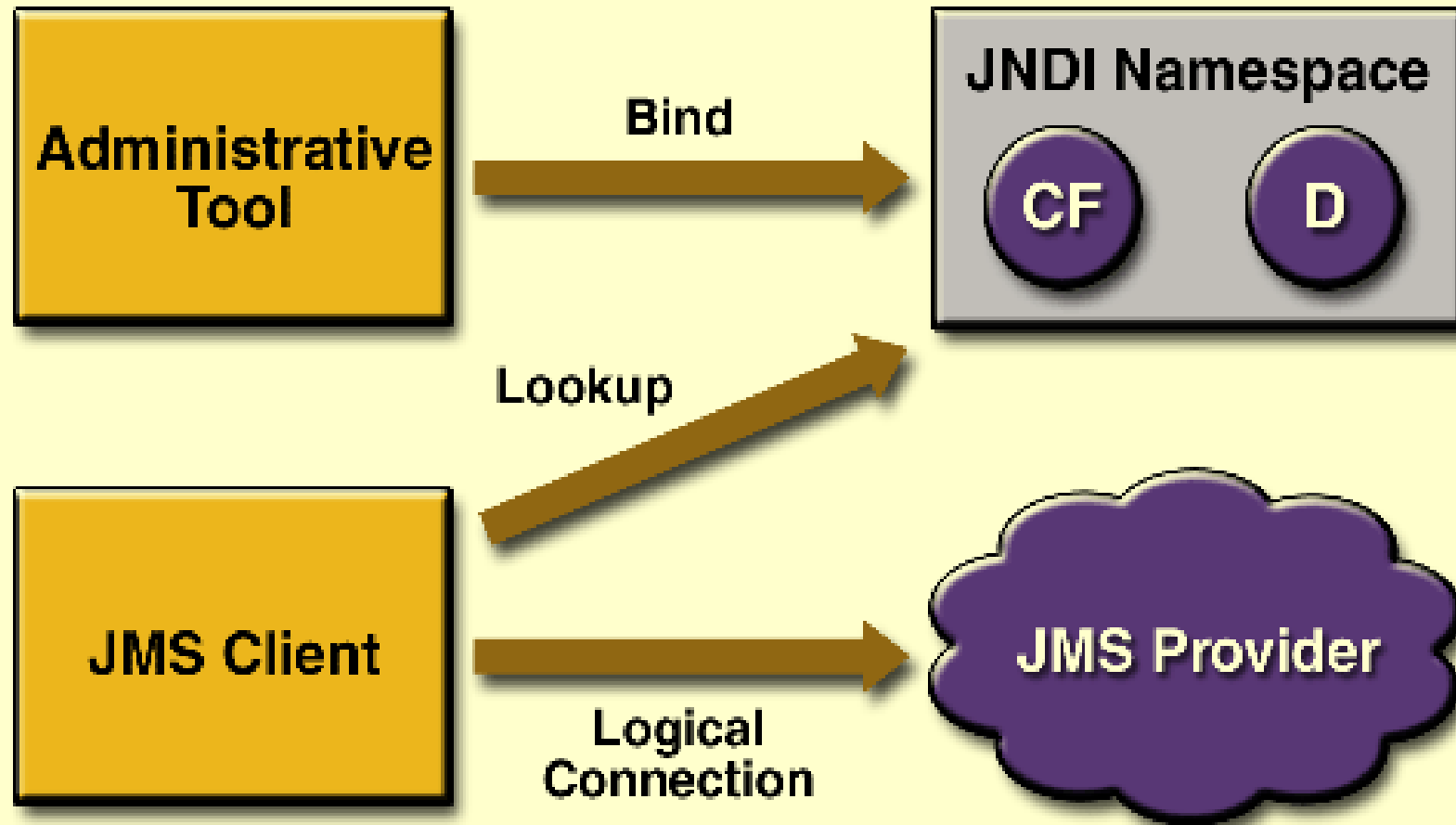
### Mechanismy

- asynchronní point-to-point
- synchronní point-to-point
- Publish / Subscribe



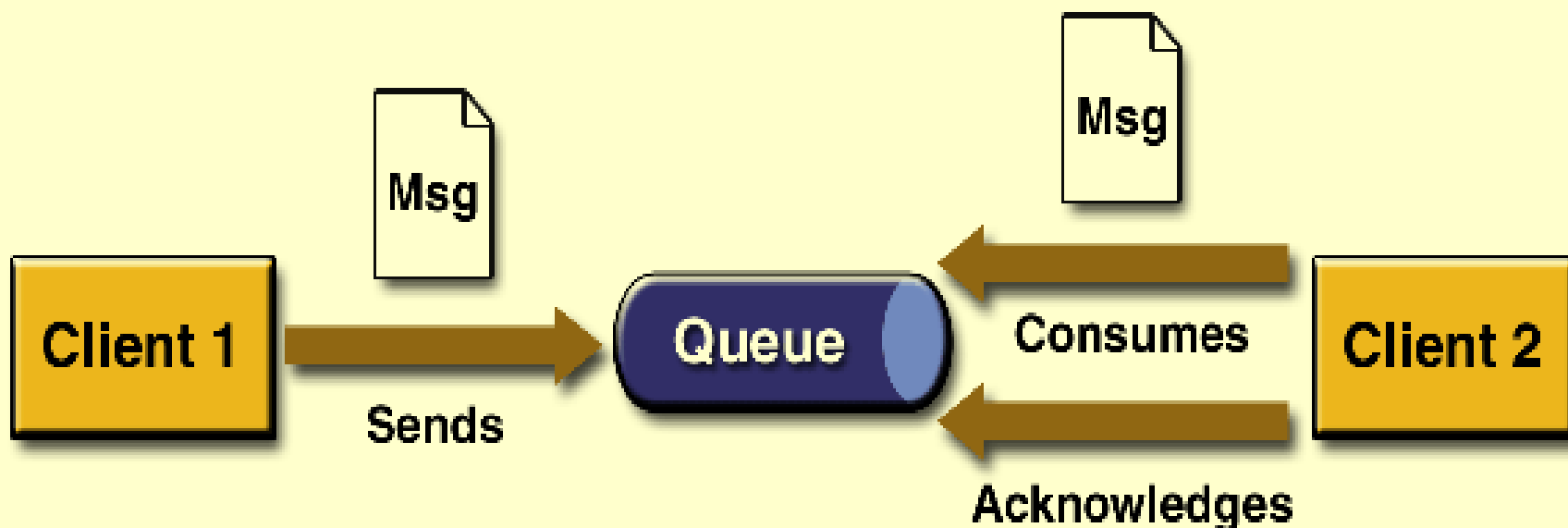
# JMS

## architektura



# JMS

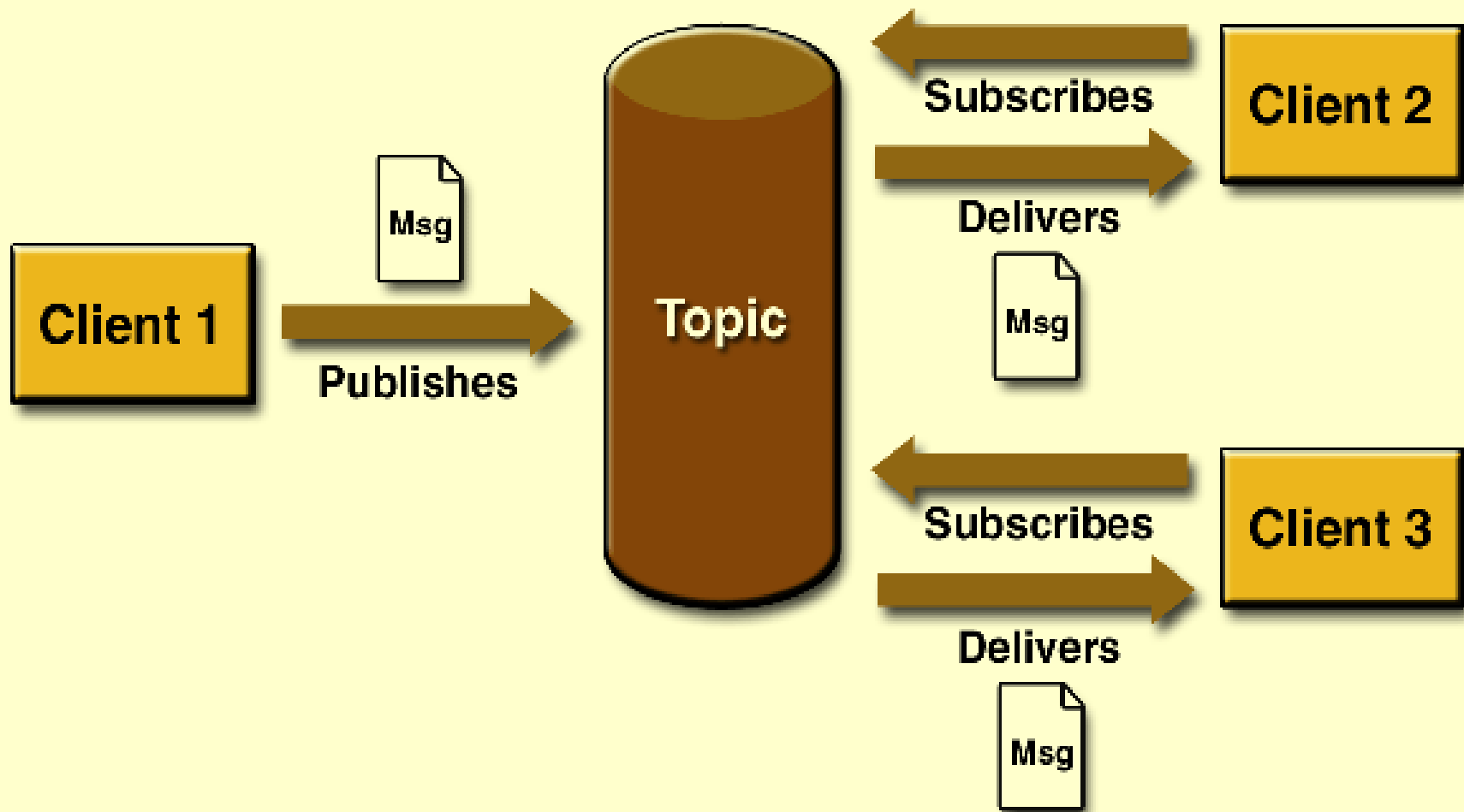
point-to-point komunikace





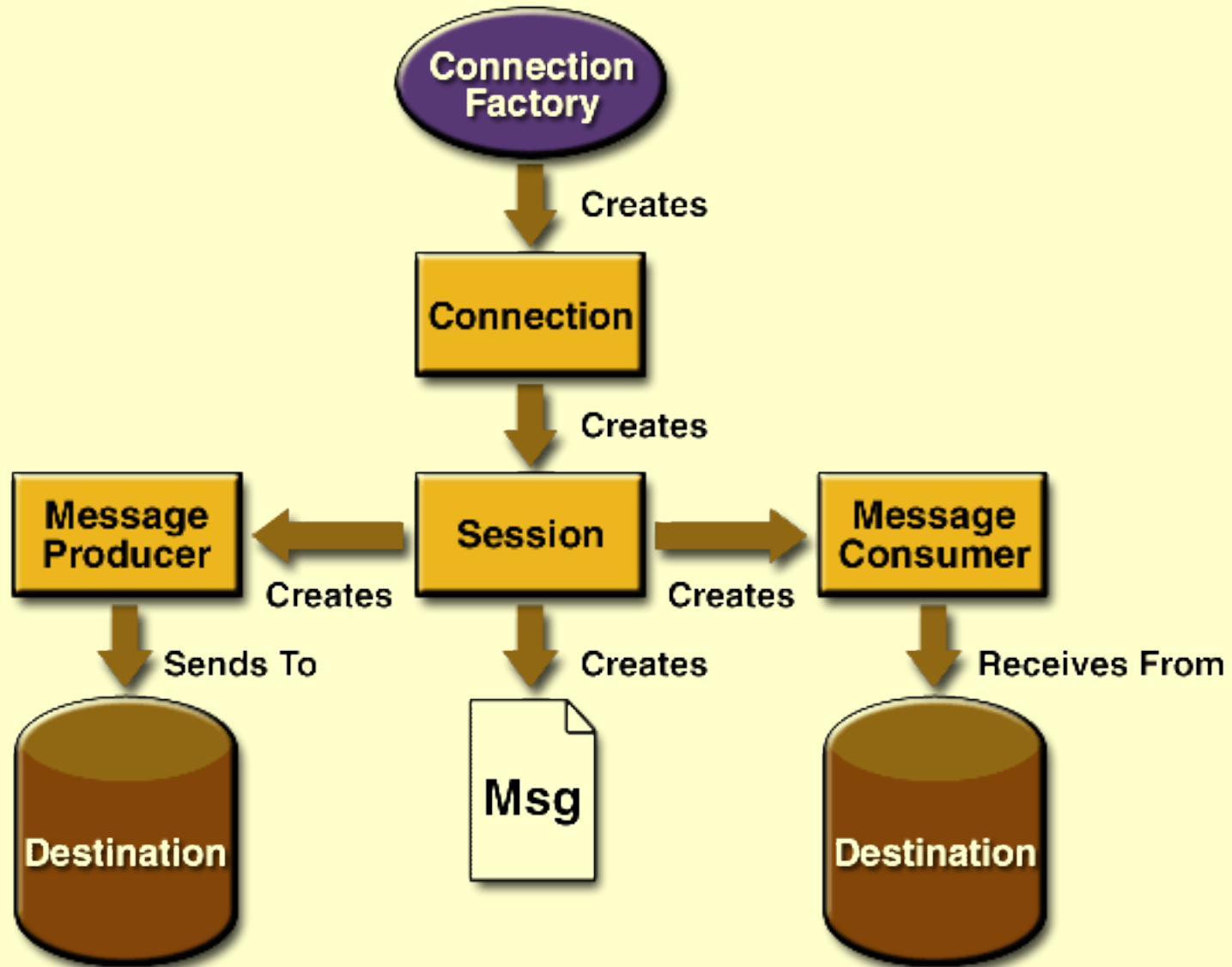
# JMS

publish/subscribe komunikace



# JMS

## Java Messaging Service API



# JMS – point-to-point sender

```
import javax.jms.*;
import javax.naming.*;

public class SimpleQueueSender {

    public static void main(String[] args) {
        String queueName = null;
        Context jndiContext = null;
        QueueConnectionFactory queueConnectionFactory = null;
        QueueConnection queueConnection = null;
        QueueSession queueSession = null;
        Queue queue = null;
        QueueSender queueSender = null;
        TextMessage message = null;
        final int NUM_MSGS;
```



# JMS – point-to-point sender

```
if ( (args.length < 1) || (args.length > 2) ) {
    System.out.println("Usage: java SimpleQueueSender " +
        "<queue-name> [<number-of-messages>]");
    System.exit(1);
}
queueName = new String(args[0]);
System.out.println("Queue name is " + queueName);
if (args.length == 2){
    NUM_MSGS = (new Integer(args[1])).intValue();
} else {
    NUM_MSGS = 1;
}
```



# JMS – point-to-point sender

```
/* Create a JNDI API InitialContext object if none exists yet. */
try {
    jndiContext = new InitialContext();
} catch (NamingException e) {
    System.out.println("Could not create JNDI API " +
        "context: " + e.toString());
    System.exit(1);
}
/* Look up connection factory and queue. */
try {
    queueConnectionFactory = (QueueConnectionFactory)
        jndiContext.lookup("QueueConnectionFactory");
    queue = (Queue) jndiContext.lookup(queueName);
} catch (NamingException e) {
    System.out.println("JNDI API lookup failed: " +
        e.toString());
    System.exit(1);
}
```



# JMS – point-to-point sender

```
try {
    queueConnection =
        queueConnectionFactory.createQueueConnection();
    queueSession =
        queueConnection.createQueueSession(false,
            Session.AUTO_ACKNOWLEDGE);
    queueSender = queueSession.createSender(queue);
    message = queueSession.createTextMessage();
    for (int i = 0; i < NUM_MSGS; i++) {
        message.setText("This is message " + (i + 1));
        System.out.println("Sending message: " +
            message.getText());
        queueSender.send(message);
    }
}
```



# JMS – point-to-point sender

```
        /* Send a non-text control message indicating end */
        queueSender.send(queueSession.createMessage());
    } catch (JMSEException e) {
        System.out.println("Exception occurred: " +
            e.toString());
    } finally {
        if (queueConnection != null) {
            try {
                queueConnection.close();
            } catch (JMSEException e) {}
        }
    }
}
```



# JMS – point-to-point receiver

```
import javax.jms.*;
import javax.naming.*;
public class SimpleQueueReceiver {
    public static void main(String[] args) {
        String queueName = null;
        Context jndiContext = null;
        QueueConnectionFactory queueConnectionFactory = null;
        QueueConnection queueConnection = null;
        QueueSession queueSession = null;
        Queue queue = null;
        QueueReceiver queueReceiver = null;
        TextMessage message = null;
    }
}
```





# JMS – point-to-point receiver

```
if (args.length != 1) {  
    System.out.println("Usage: java " +  
        "SimpleQueueReceiver <queue-name>");  
    System.exit(1);  
}  
queueName = new String(args[0]);  
System.out.println("Queue name is " + queueName);
```



# JMS – point-to-point receiver

```
/* Create a JNDI API InitialContext object if none exists. */
try {
    jndiContext = new InitialContext();
} catch (NamingException e) {
    System.out.println("Could not create JNDI API " +
        "context: " + e.toString());
    System.exit(1);
}
/* Look up connection factory and queue. */
try {
    queueConnectionFactory = (QueueConnectionFactory)
        jndiContext.lookup("QueueConnectionFactory");
    queue = (Queue) jndiContext.lookup(queueName);
} catch (NamingException e) {
    System.out.println("JNDI API lookup failed: " +
        e.toString());
    System.exit(1);
}
```



# JMS – point-to-point receiver

```
try {
    queueConnection =
        queueConnectionFactory.createQueueConnection();
    queueSession =
        queueConnection.createQueueSession(false,
            Session.AUTO_ACKNOWLEDGE);
    queueReceiver = queueSession.createReceiver(queue);
    queueConnection.start();
    while (true) {
        Message m = queueReceiver.receive(1);
        if (m != null) {
            if (m instanceof TextMessage) {
                message = (TextMessage) m;
                System.out.println("Reading message: " +
                    message.getText());
            } else { break; }
        }
    }
}
```



# JMS – point-to-point receiver

```
} catch (JMSEException e) {  
    System.out.println("Exception occurred: " +  
        e.toString());  
} finally {  
    if (queueConnection != null) {  
        try {  
            queueConnection.close();  
        } catch (JMSEException e) {}  
    }  
}  
}
```

