

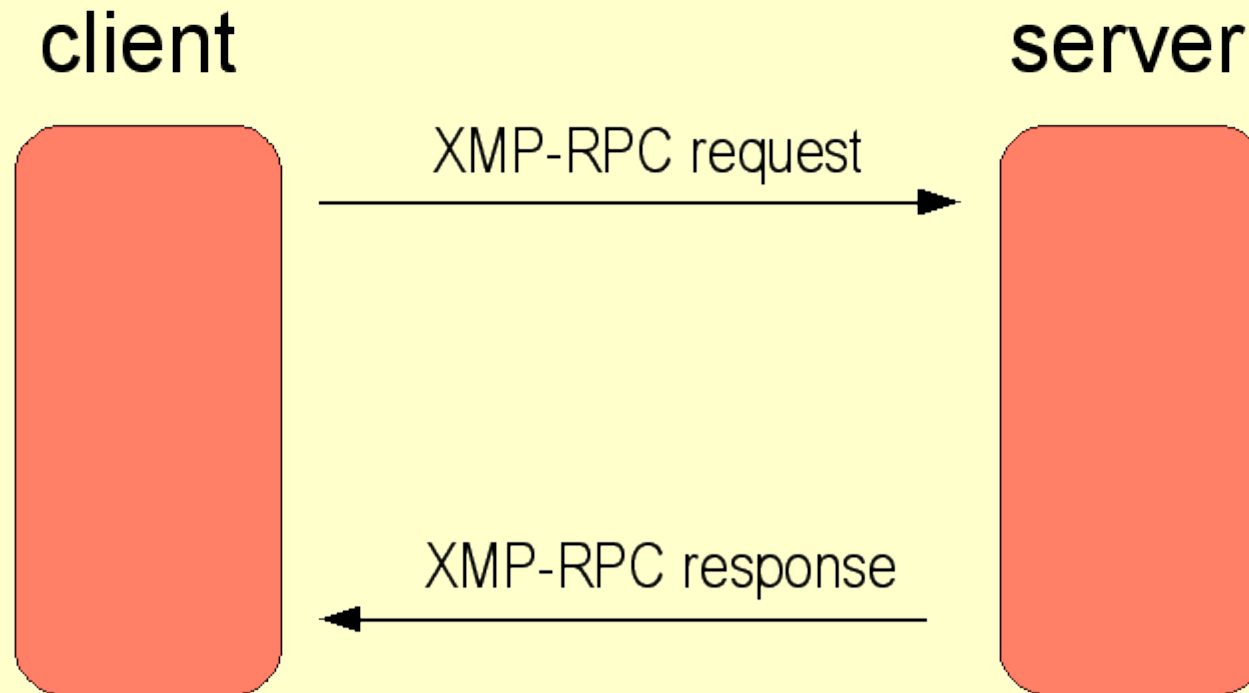
# **Distribuované systémy a výpočty**

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# XML-RPC



jednoduchá definice  
[www.xmlrpc.com](http://www.xmlrpc.com)

implementace obvykle opřené o XML parser



# XML-RPC jednoduché datové typy

boolean

```
<boolean> 1 </boolean>
```

int

```
<i4> 42 </i4>  
<int> 42 </int>
```

double

```
<double> -12.53 </double>
```

string

```
<string> Hello world! </string>
```

dateTime.iso8601

```
<dateTime.iso8601>  
  19980717T14:08:55  
</dateTime.iso8601>
```



# XML-RPC složené datové typy

**array**     <array>  
              <data>  
                  <value><i4>1404</i4></value>  
                  <value>  
                    <string>Something here</string>  
                  </value>  
                  <value><i4>1</i4></value>  
              </data>  
          </array>

**struct**     <struct>  
              <member>  
                  <name>foo</name>  
                  <value><i4>1</i4></value>  
              </member>  
              ...  
          </struct>



# XML-RPC rozšiřující datové typy

base64

```
<base64>  
    eW91IGNhbid0IHJlYWQgdGhpcyE=  
</base64>
```

nil

```
<nil/>
```



# XML-RPC request

POST /RPC2 HTTP/1.0

User-Agent: . . .

Host: . . .

Content-Type: text/xml

Content-length: 181

```
<?xml version="1.0"?>
```

```
<methodCall>
```

```
  <methodName>examples.getStateName</methodName>
```

```
  <params>
```

```
    <param>
```

```
      <value><i4>40</i4></value>
```

```
    </param>
```

```
  </params>
```

```
</methodCall>
```



# XML-RPC response

HTTP/1.1 200 OK  
Connection: close  
Content-Length: 158  
Content-Type: text/xml  
Date: Fri, 17 Jul 2005 19:55:08 GMT  
Server: . . .

```
<?xml version="1.0"?>  
<methodResponse>  
  <params>  
    <param>  
      <value><string>South Dakota</string></value>  
    </param>  
  </params>  
</methodResponse>
```



# XML-RPC fault

```
<?xml version="1.0"?>
<methodResponse>
  <fault>
    <value>
      <struct>
        <member>
          <name>faultCode</name>
          <value><int>4</int></value>
        </member>
        <member>
          <name>faultString</name>
          <value><string>Too many parameters.</string></value>
        </member>
      </struct>
    </value>
  </fault>
</methodResponse>
```





# XML-RPC implementace

## jednoduchá implementace

- i bez web serveru,
- jako samostatný program (standalone)
- ale často se opírá o běžný (pomalý) XML parser

## implementace v řadě jazyků

Perl  
Python  
C / C++  
Java  
Ruby

## možnost vzájemného kombinování



# Apache XML-RPC

## Client

```
public class JavaClient {  
  
    private final static String server_url =  
        "http://xmlrpc-c.sourceforge.net/api/sample.php";  
  
    public static void main (String [] args) {  
        try {  
            XmlRpcClient server = new XmlRpcClient(server_url);  
  
            Vector params = new Vector();  
            params.addElement(new Integer(5));  
            params.addElement(new Integer(3));  
  
            Hashtable result = (Hashtable) server.execute  
                ("sample.sumAndDifference", params);  
  
            int sum = ((Integer) result.get("sum")).intValue();  
            int difference = ((Integer) result.get("difference")).intValue();  
        }  
    }  
}
```



# Apache XML-RPC

## Client – continuation

```
        System.out.println("Sum: " + Integer.toString(sum) +
            ", Difference: " +
            Integer.toString(difference));
    } catch (XmlRpcException exception) {
        System.err.println("JavaClient: XML-RPC Fault #" +
            Integer.toString(exception.code) + ": " +
            exception.toString());
    } catch (Exception exception) {
        System.err.println("JavaClient: " + exception.toString());
    }
}
```



# Apache XML-RPC

## Standalone server

```
public class JavaServer {  
  
    public JavaServer () {  
        // Our handler is a regular Java object. It can have a  
        // constructor and member variables in the ordinary fashion.  
        // Public methods will be exposed to XML-RPC clients.  
    }  
  
    public Hashtable sumAndDifference (int x, int y) {  
        Hashtable result = new Hashtable();  
        result.put("sum", new Integer(x + y));  
        result.put("difference", new Integer(x - y));  
        return result;  
    }  
}
```



# Apache XML-RPC

## Standalone server – continuation

```
public static void main (String [] args) {
    try {

        // Invoke me as <http://localhost:8080/RPC2>.
        WebServer server = new WebServer(8080);
        server.addHandler("sample", new JavaServer());

    } catch (Exception exception) {
        System.err.println("JavaServer: " + exception.toString());
    }
}
```

